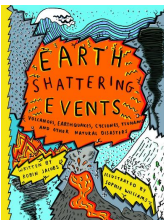
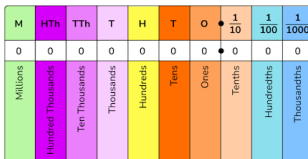


Y3 AUT 1 Additional documents

Reading	Writing	Mathematics
Text: Mr Penguin and the Lost Treasure, Alex T. Smith Genre: mystery, adventure fiction Topic: teamwork, resilience, problem-solving Key vocabulary: detective, exploration, preservation, villains   Text: Earth Shattering Events, Robin Jacobs and Sophie Williams Genre: non-fiction Topic: nature, natural phenomena Key vocabulary: hurricanes, tornadoes, avalanches, earthquakes, tsunamis and volcanoes	Stone age boy Text type: Narrative Genre: Story Topic: Step back in time Cross-curricular links: History Independent writing task Children will be continuing the story of the Stone Age Boy. He was not dreaming and now living his life in this era of history. Focusing on his transition from current life to Stone Age Life challenges he faces.  Autumn is Here Text type: Poetry Genre: Topic: Seasons/Harvest Cross-curricular links: Science Independent writing task Children will be to write a poem based on autumn focusing on the lenses used in our sentence stacking lessons. 	Number sense and exploring calculations strategies Key objectives: In this unit pupils will be learning: -Read, write, order and compare numbers to 100 -Calculate mentally using known facts, round and adjust, near doubles, adding on to find the difference -Derive new facts from a known fact Place value Key objectives: -Read, write, represent, partition, order and compare 3-digit numbers -Find 10 and 100 more or less -Round to the nearest multiple of 10 and 100 Timetables: This term Year 3 are learning the 2 times table <u>Half termly times tables focus</u> 

Science	History	Geography
The Human Body In this unit, children will learn about voluntary and involuntary muscles and their purposes. They will study details of the skeletal system and will learn about bones, joints and their functions. Key objectives 1. To know that we can control our voluntary muscles, but we do not control our involuntary muscles 2. To know our bones help us move and protect some parts of our bodies 3. To know that the brain is the centre of the nervous system 4. To understand that animals get nutrition from what they eat 5. To describe the simple functions of the parts of the digestive system. Key vocabulary voluntary, involuntary, bicep, intestine, heart, control, contract, joint, stomach, endoskeleton, femur, stirrup, skull, cranium, ligaments, spinal column, ribs scapula, pelvis, cerebellum, nerves, spinal cord, nervous system, nutrition, nutrients, vitamins, minerals, diet, digestion, process, saliva, oesophagus 	The Stone Age & Iron Age The Stone Age to the Iron Age in Britain covers around 10,000 years- from the end of the last Age (during the Mesolithic or Middle Stone Age) to when the Romans invaded in 43 CE. Throughout the unit, children will look at the disciplinary concept of continuity and change; a lot of things stay the same for a very long period of time Key objectives 1. Mesolithic 2. Hunter-Gatherers 3. Life in Neolithic Britain 4. The Bronze Age 5. Stonehenge 6. The Iron Age Key vocabulary Archaeologist Migration Artefacts Prehistory Palaeolithic Mesolithic Stone Age Ice Age Hunter-gatherer Nomad Auroch Stonehenge Henge Ditch Sarsens Bluestone Antler Horseshoe Trilithon 	Spatial Sense In this unit children learn about the eight-point compass and grid references. At the end of this unit children will use their geographical understanding to compare two locations. As children work through KS2 geography they will use and apply their geographical skills, such as map reading, using symbols, grid references etc in many different contexts as they learn about places around the world. Key objectives 1. Maps, Compasses and Symbols (Prior Learning) 2. Symbols found on maps 3. Grid References 4. A Contrasting Locality: Physical Geography 5. A Contrasting Locality: Human Geography Key vocabulary Eight-point compass, symbols, key, human features, physical features 

Art & Design	Religious Education	French
Line The children return to the fundamental concept of line. They start by learning how artists use sketchbooks, looking at famous examples and go onto use their own, carrying out exploratory drawings using different kinds of lines and drawing materials. They go on to explore through the works of Rembrandt, Van Gogh, Elsworth Kelly and Moore how artists use lines in different ways, to show shape, tone and texture. Key objectives 1. Exploring line and sketchbooks 2. Line weight 3. Studying how artists use line in different ways 4. Hokusai – The Great Wave 5 and 6 Printing to create line Key vocabulary • sketch • sketchbook • line • thick • thin • straight • zigzag • curved • wavy • vertical • diagonal • horizontal • line weight • continuous • line • edge • texture • printing ink • woodblock print • Leonardo da Vinci • Rembrandt • Van Gogh • Elsworth • Kelly and Moore • Hokusai 	Beliefs and Values This term, children will reflect on their own beliefs and learn to appreciate the beliefs of others. They will explain what community cohesion is and how it is relevant to their lives. By understanding different values, they will grow into more caring and inclusive members of their community. Key objectives: 1. Recognize and respect beliefs that are different from their own. 2. Describe what community cohesion means in our society. 3. Share personal experiences related to community cohesion. 4. Understand how different beliefs can strengthen our community. Key Vocabulary: Beliefs values respect diversity inclusion community cohesion. 	Bonjour Key objectives: -Greet and say goodbye to someone -Ask someone's name and say your own -Ask how someone is and respond to same question -Learn some basic nouns -Count numbers 1-10 Key vocabulary: Greetings: bonjour (hello), salut (hi), au revoir (goodbye), Comment t'appelles-tu? (What's your name?), Je m'appelle... (My name is...), Asking and saying how you are: Ça va? (How are you?), Oui, ça va bien (Yes, I'm well), Comme ci comme ça (I'm so-so), Non, ça ne va pas (No, I'm not doing well), Instruments: un tambour (drum), une guitare (guitar), un piano (piano), une trompette (trumpet), une flûte à bec (recorder), Miscellaneous: une fille (girl), un garçon (boy), un dragon (dragon) Numbers 1-10: un, deux, trois, quatre, cinq, six, sept, huit, neuf, dix 

PSHE	Physical Education	Computing	Music
Belonging to a Community Key objectives Explain why we have rules; Explore why rules are different for different age groups, in particular for internet-based activities; Suggest appropriate rules for a range of settings; Define the term 'community'; Identify the different communities that they belong to; Recognise the benefits that come with belonging to a community, in particular the benefit to mental health and wellbeing. Key vocabulary Rules, safety, responsibility, environment, belonging, community volunteer, wellbeing, environment, waste 	Gymnastics Key objectives - To create interesting points and patch balances. - To develop stepping into shape jumps with control. - To develop the straight, barrel and forward roll. Key vocabulary Balance Jumps Point and patch Creativity Rolls Football Key objectives - To understand the role of an attacker when in possession. - To understand the role of a defender. - To apply tactics to a small sided game. Key vocabulary Run Dribble Pass Skills Tactics  	Game Making Key objectives Covering all eight pedagogical strands of the National Curriculum, the Bespoke Curriculum delivers both breadth and depth. The 'Visual Programming - The 'Game Making' unit of work introduces children to new key words. The pupils will use Scratch Jr to create games using visual code. Key vocabulary Sequence Background Record Interact trigger. 	Let Your Spirit Fly - Theme: RnB and other musical styles. This is a six-week Unit of Work. All the learning in this unit is focused around one song: Let Your Spirit Fly - an R&B song for children. Key objectives - Warm Up Games (including vocal warm ups) - Learn to Sing the Song - Play Instruments with the Song -Improvise with the Song - Compose with the Song Key vocabulary Structure, introduction, verse, chorus, improvise, compose, pulse, rhythm, pitch, tempo, dynamics bass, drums, guitar, keyboard, synthesizer, hook, melody 



Year 3

Autumn 1

2026